

κ -Solutions: A Solver for the Dynamic Track of ICCMA 2023

Christian Pasero
 Johannes P. Wallner
 Institute of Software Technology
 Graz University of Technology
 Graz, Austria

Abstract—In this system description we present κ -Solutions, a solver submission for the dynamic track of the fifth International Competition on Computational Models of Argumentation (ICCMA). Our approach is to compute k -many witnesses to problems posed in the dynamic track using the state-of-the-art SAT solver Z3. For instance, for credulous acceptance under admissibility, we compute (up to) k -many admissible sets containing a queried argument. After subsequent changes, we only re-compute if witnesses are not preserved under the modifications. Our solver can answer credulous acceptance under complete and stable semantics, and skeptical acceptance under stable semantics.

I. INTRODUCTION

In this system description we introduce κ -Solutions, a solver submission to the dynamic track of the fifth International Competition on Computational Models of Argumentation (ICCMA), which follows successful previous installments [1]–[4]. Our solver is based on computing several witnesses for answering the tasks of the dynamic track, and only re-computing if witnesses cease to remain witnesses after modifications. Following successful approach using Boolean Satisfiability (SAT) solvers for computing AF reasoning tasks [5], e.g., by the recent solver μ -toksia [6], we make use of Boolean encodings of argumentation semantics [7] and the Z3 SAT solver [8].

In the dynamic track of this edition of ICCMA, the tasks are to perform argumentative reasoning on a dynamically adapting argumentation framework (AF) [9]. An AF represents abstract arguments and attacks between these arguments as directed edges.

II. BACKGROUND

We briefly recall argumentation semantics focused on in this work.

Given an AF $F = (A, R)$, with A a set of (abstract) arguments and $R \subseteq A \times A$ an attack relation, a set of arguments $S \subseteq A$ is called conflict-free in F if $\nexists a, b \in S$ with $(a, b) \in R$. An argument $a \in A$ attacks $b \in A$ in F if $(a, b) \in R$. A subset $S \subseteq A$ of arguments attacks an argument $a \in A$ in F if there is some $b \in S$ with $(b, a) \in R$. The set S defends an argument $c \in A$ if for each b with $(b, c) \in R$ we find an $a \in S$ with $(a, b) \in R$.

A conflict-free set of arguments S in F is called admissible in F if S defends each $a \in S$. An admissible set is called a

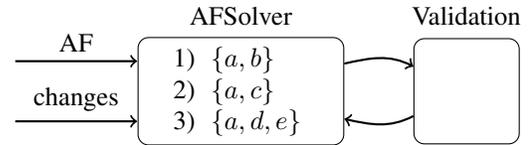


Fig. 1. System architecture of κ -Solutions

complete extension in F if each argument defended by S is in S . Moreover, a conflict-free set S is a stable extension in F if each $a \in A \setminus S$ is attacked by S . For reasons of uniformity, we call admissible sets also admissible extensions.

Two reasoning tasks are credulous and skeptical acceptance of arguments w.r.t. an argumentation semantics $\sigma \in \{adm, com, stb\}$ with adm , com , and stb standing in for admissible, complete, or stable, respectively. Given an AF $F = (A, R)$ and an argument $a \in A$ it holds that a is credulously accepted under σ if there is a σ -extension S in F with $a \in S$. Skeptical acceptance under σ holds in F if for each σ -extension S we find that $a \in S$.

In the dynamic track the AF in question dynamically changes: arguments and attacks may be added or removed, and after each modification a query regarding credulous (or skeptical) acceptance of an argument may be performed.

III. SYSTEM ARCHITECTURE

Our approach for solving the dynamic reasoning tasks are, in brief terms, to compute k -many witnesses for credulous or skeptical (non-)acceptance. After each modification, we perform (direct) checks whether the stored witnesses are not witnesses anymore, and only re-compute when faced with no more witnesses.

Our solver, we call κ -Solutions, is outlined in Figure 1. The solver consists of two main components, implemented in a python library: the AFSolver and the Validation components. The AFSolver provides methods for parsing an AF and for changing arguments and attacks. When given a query for an argument a , e.g., credulous acceptance under admissibility, the AFSolver computes k -many admissible sets containing a , with $k \geq 1$. The positive integer k is pre-set to a constant. After initial testing, we set it in our current submission to $k = 3$. If there are no admissible sets containing a , AFSolver returns that the argument a is not credulously accepted under

admissibility. If witnesses of credulous acceptance for a under admissibility can be found, AFSolver computes up to k -many, and less than k is there are less admissible sets containing a (then the maximum number of such sets are computed).

When the AF is modified, e.g., via adding attacks, the Validation component checks whether the current (up to k -many) witnesses still represent σ -extensions containing a . If not, the witness is discarded. If no witnesses remain, the AFSolver computes again k -many solutions. If one already-computed witness is still valid (i.e., still an admissible set containing a for admissibility and credulous acceptance), our solver directly answers the query.

For skeptical acceptance under stable semantics, a dual approach is used: we compute stable extensions not containing a queried argument.

For solving the underlying tasks of finding σ -extensions (that do or do not contain a queried argument) under a semantics σ , we make use of the Boolean encodings of argumentation semantics by Besnard and Doutre [7]. For the SAT solver, we make use of the well-performing Z3 solver [8].

For the Validation component, we also make use of Z3 to (in-)validate σ -extensions: we construct a Boolean formula that is satisfiable iff a given set of arguments is a σ -extension (for the current AF). More concretely, in the Validation component we construct a different Boolean formula, which sets its variables as defined by the given witness, enabling direct validation by the SAT solver.

IV. SUPPORTED REASONING TASKS

Our solver κ -Solutions supports within the dynamic track the following reasoning tasks:

- credulous acceptance under complete extensions (and admissible sets) and
- credulous and skeptical acceptance under stable semantics.

V. CONCLUSIONS

We presented our solver κ -Solutions for the fifth editions of ICCMA. Our solver aims to save computation time after modifications of the original AF by computing several σ -extensions, and only discarding them if they are invalidated after a change.

Our solver κ -Solutions is available under the MIT license at

https://github.com/p4s3r0/argument_solver.

ACKNOWLEDGEMENTS

This research was supported by the Austrian Science Fund (FWF) P35632.

REFERENCES

- [1] M. Thimm and S. Villata, "The first international competition on computational models of argumentation: Results and analysis," *Artif. Intell.*, vol. 252, pp. 267–294, 2017.
- [2] S. A. Gaggl, T. Linsbichler, M. Maratea, and S. Woltran, "Summary report of the second international competition on computational models of argumentation," *AI Mag.*, vol. 39, no. 4, pp. 77–79, 2018.

- [3] S. Bistarelli, L. Kotthoff, F. Santini, and C. Taticchi, "Summary report for the third international competition on computational models of argumentation," *AI Mag.*, vol. 42, no. 3, pp. 70–73, 2021.
- [4] J. Lagniez, E. Lonca, J. Maily, and J. Rossit, "Introducing the fourth international competition on computational models of argumentation," in *Proc. SAFA*, ser. CEUR Workshop Proceedings, S. A. Gaggl, M. Thimm, and M. Vallati, Eds., vol. 2672. CEUR-WS.org, 2020, pp. 80–85.
- [5] F. Cerutti, S. A. Gaggl, M. Thimm, and J. P. Wallner, "Foundations of implementations for formal argumentation," in *Handbook of Formal Argumentation*, P. Baroni, D. Gabbay, M. Giacomin, and L. van der Torre, Eds. College Publications, 2018, ch. 15, pp. 688–767.
- [6] A. Niskanen and M. Järvisalo, " μ -toksia: An efficient abstract argumentation reasoner," in *Proc. KR*, D. Calvanese, E. Erdem, and M. Thielscher, Eds. IJCAI, 2020, pp. 800–804.
- [7] P. Besnard and S. Doutre, "Checking the acceptability of a set of arguments," in *Proc. NMR*, J. P. Delgrande and T. Schaub, Eds., 2004, pp. 59–64.
- [8] L. M. de Moura and N. S. Bjørner, "Z3: an efficient SMT solver," in *Proc. TACAS*, ser. Lecture Notes in Computer Science, C. R. Ramakrishnan and J. Rehof, Eds., vol. 4963. Springer, 2008, pp. 337–340.
- [9] P. M. Dung, "On the acceptability of arguments and its fundamental role in nonmonotonic reasoning, logic programming and n-person games," *Artif. Intell.*, vol. 77, no. 2, pp. 321–358, 1995.